

Europäisches Patentamt
European Patent Office
Office européen des brevets



(11) **EP 1 026 655 A1**

(12) **EUROPEAN PATENT APPLICATION**

(43) Date of publication:
09.08.2000 Bulletin 2000/32

(51) Int Cl.7: **G09G 3/28**

(21) Application number: **99101977.9**

(22) Date of filing: **01.02.1999**

(84) Designated Contracting States:
**AT BE CH CY DE DK ES FI FR GB GR IE IT LI LU
MC NL PT SE**
Designated Extension States:
AL LT LV MK RO SI

- **Weitbruch, Sébastien**
78087 Mönchweiler (DE)
- **Zwing, Rainer**
78052 Vs-Villingen (DE)

(71) Applicant: **DEUTSCHE THOMSON-BRANDT
GMBH**
78048 Villingen-Schwenningen (DE)

(74) Representative: **Schäferjohann, Volker Willi et al**
Deutsche Thomson-Brandt GmbH
Licensing & Intellectual Property
Karl-Wiechert-Allee 74
30625 Hannover (DE)

(72) Inventors:
• **Correa, Carlos**
78056 VS-Schwenningen (DE)

(54) **Method for power level control of a display device and apparatus for carrying out the method**

(57) Plasma Display Panels (PDP) are becoming more and more interesting for TV technology. One important criterion for picture quality is the Peak White Enhancement Factor PWEF. This invention proposes a method for power level control in a display with which the PWEF can be increased and which is characterised by:

the provision of a set of power level modes for the sub-field coding, wherein to each power level mode a characteristic sub-field organisation belongs, the sub-field organisations being variable in respect to one or more of the following characteristics:

- the number of sub-fields

- the sub-field type
- the sub-field positioning
- the sub-field weight
- the sub-field pre-scaling
- a factor for the sub-field weights which is used to vary the amount of small pulses generated during each sub-field;

and wherein the method comprises the steps of determining a value (AP) which is characteristic for the power level of a video picture and selecting a corresponding power level mode for sub-field coding.

The invention further comprises an apparatus for carrying out the method for power level control.

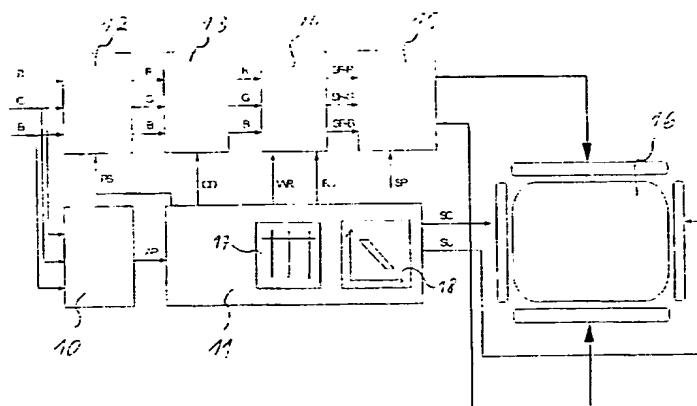


Fig. 4

EP 1 026 655 A1

Description

[0001] The invention relates to a method for power level control of a display device and an apparatus for carrying out the method.

[0002] More specifically the invention is closely related to a kind of video processing for improving the picture quality of pictures which are displayed on displays like plasma display panels (PDP), and all kind of displays based on the principle of duty cycle modulation (pulse width modulation) of light emission.

Background

[0003] Although plasma display panels are known for many years, plasma displays are encountering a growing interest from TV manufacturers. Indeed, this technology now makes it possible to achieve flat colour panels of large size and with limited depths without any viewing angle constraints. The size of the displays may be much larger than the classical CRT picture tubes would have ever been allowed.

[0004] Referring to the latest generation of European TV sets, a lot of work has been made to improve its picture quality. Consequently, there is a strong demand, that a TV set built in a new technology like the plasma display technology has to provide a picture so good or better than the old standard TV technology.

[0005] One important quality criterion for a video picture is the Peak White Enhancement Factor (PWEF). The Peak White Enhancement Factor can be defined as the ratio between the peak white luminance level, to the luminance of a homogeneous white field/frame. CRT based displays have PWEF values of up to 5, but present Plasma Display Panels, (PDP), have PWEF values of about 2 only. Therefore, under this aspect the picture quality of PDPs is not the best and efforts must be taken to improve this situation.

[0006] A Plasma Display Panel (PDP) utilises a matrix array of discharge cells which could only be "ON" or "OFF". Also unlike a CRT or LCD in which grey levels are expressed by analogue control of the light emission, a PDP controls the grey level by modulating the number of light pulses per frame (sustain pulses). This time-modulation will be integrated by the eye over a period corresponding to the eye time response.

Invention

[0007] It is an object of the present invention to disclose a method and an apparatus for power level control which results in an increase of the Peak White Enhancement Factor.

[0008] The present invention, reports a technique that increases the PWEF of a PDP by increasing the number of available power level modes, in number and in range.

[0009] The invention starts from the reflection that for larger peak white luminance values in plasma displays more sustain pulses are necessarily required. On the other hand, more sustain pulses correspond also to a higher power consumption of the PDP. The solution is a control method which generates more or less sustain pulses as a function of average picture power, i.e., it switches between different modes with different power levels. For clarity the power level of a given mode, is defined here as the number of sustain discharges activated for a video level of 100 IRE (Institute of Radio Engineers). Therein, the relative unit 100 IRE denotes the video signal level for the full white colour. The available range of power level modes, is approximately equal to the PWEF. For pictures having relatively low picture power, i.e. a lot of pixels with relatively low luminance value, a mode will be selected which has a subsequently high power level to create the different video levels because the overall power consumption will be limited due to a great amount of pixels with low luminance value. For pictures having relatively high picture power, i.e. a lot of pixels with relatively high luminance value, a mode will be selected which has a subsequently low power level to create the different video levels because the overall power consumption will be high due to a great amount of pixels with high luminance value.

[0010] In principle the invention consists of a method for power level control in a display device having a plurality of luminous elements corresponding to the pixels of a picture, wherein the time duration of a video frame or video field is divided into a plurality of sub-fields (SF) during which the luminous elements may be activated for light emission in small pulses corresponding to a sub-field code word which is used for brightness control, characterised in that a set of power level modes is provided for sub-field coding, wherein to each power level mode a characteristic sub-field organisation belongs, the sub-field organisations being variable in respect to one or more of the following characteristics:

- the number of sub-fields
- the sub-field type
- the sub-field positioning
- the sub-field weight

- the sub-field pre-scaling
- a factor for the sub-field weights which is used to vary the amount of small pulses generated during each sub-field;

wherein the method comprises the steps of determining a value (AP) which is characteristic for the power level of a video picture and selecting a corresponding power level mode for the sub-field coding.

[0011] Advantageously, additional embodiments of the inventive method are disclosed in the respective dependent claims.

[0012] Contrary to CRTs, where the switching is analogue. between a continuous and in principle infinite number of modes, in PDPs the switching is discrete. By introducing an hysteresis like switching behaviour of the power level modes an oscillation between two power level modes, with perceptible differences in luminance, caused by picture noise is avoided (see claim 4 and 5).

[0013] The invention consists further in an apparatus for carrying out the inventive method. Here, the invention consists of an apparatus for carrying out the inventive method which comprises an average picture power measuring circuit, a pre-scaling unit, a sub-field coding unit and a power level control unit in which a table of power level modes and a hysteresis curve for power level mode switching control is stored.

Drawings

[0014] Exemplary embodiments of the invention are illustrated in the drawings and are explained in more detail in the following description.

[0015] In the figures:

- Fig. 1 shows an illustration for explaining the sub-field concept of a PDP;
- Fig. 2 shows two different sub-field organisations to illustrate the concept of switching between different power level modes for peak white enhancement;
- Fig. 3 shows a hysteresis curve used for power level switching control; and
- Fig. 4 shows a block diagram of the apparatus according to the invention.

Exemplary embodiments

[0016] In the field of video processing is an 8-bit representation of a luminance level very common. In this case each video level will be represented by a combination of the following 8 bits:

$2^0 = 1$, $2^1 = 2$, $2^2 = 4$, $2^3 = 8$, $2^4 = 16$, $2^5 = 32$, $2^6 = 64$, $2^7 = 128$

[0017] To realise such a coding scheme with the PDP technology, the frame period will be divided in 8 sub-periods which are also very often referred to sub-fields, each one corresponding to one of the 8 bits. The duration of the light emission for the bit $2^1 = 2$ is the double of that for the bit $2^0 = 1$ etc.. With a combination of these 8 sub-periods, we are able to build 256 different grey levels. E.g. the grey level 92 will thus have the corresponding digital code word %1011100. It should be appreciated, that in PDP technology the sub-fields consist each of a corresponding number of small pulses with equal amplitude and equal duration. Without motion, the eye of the observer will integrate over about a frame period all the sub-periods and will have the impression of the right grey level. The above-mentioned sub-field organisation is shown in Fig. 1. Note that Fig. 1 is simplified in that respect that the time periods for addressing the plasma cells and for erasing the plasma cells after addressing (scanning) and sustaining are not explicitly shown. However, they are present for each sub-field in plasma display technology which is well known to the skilled man in this field. These time periods are mandatory and constant for each sub-field.

[0018] When all sub-fields are activated, the lighting phase has a relative duration of 255 relative time units. The value of 255 has been selected in order to be able to continue using the above mentioned 8 bit representation of the luminance level or RGB data which is being used for PDPs. The second sub-field in Fig. 1 has e.g. a duration of 2 relative time units. In the field of PDP technology, the relative duration of a sub-field is often referred to the 'weight' of a sub-field, the expression will also be used hereinafter.

[0019] An efficient peak white enhancement control circuit requires a high number of discrete power level modes for mapping the 8 bit words of video signal level (RGB-, YUV-signals) to respective sub-field code words. Switching is done between the different power level modes. In this invention the number of discrete power levels is increased by adding more degrees of freedom, i.e. by using a more dynamic control of sub-fields.

[0020] The invention proposes to use of one or more of the following processes to provide dynamic sub-field control:

- 1. Dynamic number of sub-fields.** This means that for the higher power level modes (selected for pictures with lower average power), less sub-fields are used, thus reducing the required time for addressing and erasing, which allows for more time for the generation of sustain pulses.

2. Dynamic sub-field types. This means that for some power level modes, some fields may collapse to a bit-line-repeat sub-field, which require only half of the time for addressing. Again, more time becomes available for the generation of sub-field modes. The concept of bit-line-repeat sub-fields is explained in detail in EP 0 874 349. The idea behind this concept is to reduce for some sub-fields called common sub-fields the number of lines to be addressed by grouping two consecutive lines together. So, some sub-fields are defined to be common sub-fields. An example is given below for a sub-field organisation with 12 sub-fields. The underlined values are the common sub-fields.

1 - 2 - 4 - 5 - 8 - 10 - 15 - 20 - 30 - 40 - 50 - 70

In that case, the sub-field code words of two pixel values of two pixels in two consecutive lines at the same position will be identical for the common sub-fields but may differ for the remaining specific sub-fields. An example is given below for the pixel values 36 and 51 located at the same position on two consecutive lines.

There are different possibilities to encode these values as shown below. Note that in brackets the corresponding codes for the 6 common sub-fields are indicated.

$$36 = \underline{30} + \underline{4} + \underline{2} \quad (100110)$$

$$= \underline{30} + 5 + \underline{1} \quad (100001)$$

$$= 20 + \underline{15} + \underline{1} \quad (010001)$$

$$= 20 + 10 + 5 + \underline{1} \quad (000001)$$

$$= 20 + 10 + \underline{4} + \underline{2} \quad (000110)$$

$$= 20 + \underline{8} + 5 + \underline{2} + \underline{1} \quad (001011)$$

$$= \underline{15} + 10 + \underline{8} + \underline{2} + \underline{1} \quad (011011)$$

$$= \underline{15} + 10 + 5 + \underline{4} + \underline{2} \quad (010110)$$

$$51 = 50 + \underline{1} \quad (000001)$$

$$= 40 + 10 + \underline{1} \quad (000001)$$

$$= 40 + \underline{8} + \underline{2} + \underline{1} \quad (001011)$$

$$= 40 + 5 + \underline{4} + \underline{2} \quad (000110)$$

$$= \underline{30} + 20 + \underline{1} \quad (100001)$$

$$= \underline{30} + 10 + \underline{8} + \underline{2} + \underline{1} \quad (101011)$$

$$= \underline{30} + 10 + 5 + \underline{4} + \underline{2} \quad (100110)$$

$$= 20 + \underline{15} + 10 + 5 + \underline{1} \quad (010001)$$

$$= 20 + \underline{15} + 10 + \underline{4} + \underline{2} \quad (010110)$$

$$= 20 + \underline{15} + \underline{8} + 5 + \underline{2} + \underline{1} \quad (011011)$$

From this listing it is apparent which code words can be taken to have the identical code words in respect to the common sub-fields. These corresponding pairs of code words are listed below:

36 = <u>30</u> + <u>4</u> + <u>2</u>	and	51 = <u>30</u> + 10 + 5 + <u>4</u> + <u>2</u>
36 = <u>30</u> + 5 + <u>1</u>	and	51 = <u>30</u> + 20 + <u>1</u>
36 = 20 + <u>15</u> + <u>1</u>	and	51 = 20 + <u>15</u> + 10 + 5 + <u>1</u>
36 = 20 + 10 + 5 + <u>1</u>	and	51 = 50 + <u>1</u>
36 = 20 + 10 + 5 + <u>1</u>	and	51 = 40 + 10 + <u>1</u>
36 = 20 + 10 + <u>4</u> + <u>2</u>	and	51 = 40 + 5 + <u>4</u> + <u>2</u>
36 = 20 + <u>8</u> + 5 + <u>2</u> + <u>1</u>	and	51 = 40 + <u>8</u> + <u>2</u> + <u>1</u>
36 = <u>15</u> + 10 + <u>8</u> + <u>2</u> + <u>1</u>	and	51 = 20 + <u>15</u> + <u>8</u> + 5 + <u>2</u> + <u>1</u>
36 = <u>15</u> + 10 + 5 + <u>4</u> + <u>2</u>	and	51 = 20 + <u>15</u> + 10 + <u>4</u> + <u>2</u>

3. Dynamic sub-field positioning. This means that the position of sub-fields within a video frame is also variable. This allows for more freedom for building a frame from the discrete sub-fields.

4. Dynamic sub-field pre-scaling. This means that the highest video level of 100 IRE is not coded always with the same digital value, e.g., 255. If, for instance, 100 IRE is prescaled to a different smaller value, say 240, picture power is reduced by the same factor, i.e. 240 / 255.

5. Dynamic sub-field weights. This means that the weight associated with a given sub-field may change. This is the normal case when a different number of sub-fields is used, but it is also possible to have two different power level modes with the same number of sub-fields, probably with different sub-field pre-scaling, but with a different coding and thus with a different sub-field weighting. An example for this is given below:

mode 1 0 1 1 - 2 - 4 - 8 - 16 - 32 - 48 - 48 - 48 - 48

mode 1 0 2 1 - 2 - 4 - 8 - 16 - 32 - 32 - 32 - 32 - 32

In this example the weights of the seventh to tenth sub-fields are different for the two modes.

6. Dynamic sub-field weight factor. The sub-field weight factor determines how much sustain pulses are produced for the sub-fields. E.g. if this factor is *2 that means that the sub-field weight number is to be multiplied by two to achieve the number of sustain pulses which are generated during an active sub-field period.

[0021] In Fig. 2 it is briefly shown how the principle of dynamic sub-field organisation works. Two modes with different power levels are shown.

[0022] The first mode is composed of 11 sub-fields SF and the second mode is composed of 9 sub-fields. Each sub-field SF consists of an addressing period s_a (scan period) where each plasma cell is charged or not charged determined by the code word for each pixel, a sustain period s_u where the precharged plasma cells are activated for light emission and an erase period e_r where the plasma cells are discharged. In the 9 sub-field case, less time is required for addressing (scan) and therefore more time is available for sustain pulses (the area in black is larger). The erase and scan time of a sub-field is independent of the corresponding sub-field weight. It can be seen from the figure, that the sub-field position and the sub-field weight is different for the two shown cases. For instance in the first shown case, the weight of the seventh sub-field is 32 but for the second case the weight of the seventh sub-field is 64. The depicted relative time duration for addressing, erasing and sustain times are only exemplary and may be different in certain implementations. Also it's not mandatory that the sub-fields with low weights are positioned at the beginning and the sub-fields with higher weights are positioned at the end of the field/frame period.

[0023] The concept of dynamic sub-field control can best be explained by means of an example. It is strongly noted that values used here are only exemplary and in another implementations different values can be used, in particular the number and weight of the used sub-fields and the number of actual sustain pulses.

[0024] With the example presented here, a FWF 3 or 5 can be realised. The video signals (e.g. RGB signals) will be represented by 8 bit data words covering the range from 0 to 255. In this example the plasma display panel control generates a maximum of $5 \cdot 255$ pulses in one frame period (highest power level mode) and a minimum of $1 \cdot 255$ pulses (for 100 IRE) in the mode with lowest power level.

[0025] A solution can be implemented with 4 different main power level modes:

Mode 1 12 sub-fields ($2 \cdot 255$ sustain pulses)

1 - 2 - 4 - 8 - 16 - 32 - 32 - 32 - 32 - 32 - 32 - 32

Mode 2 11 sub-fields ($3 \cdot 255$ sustain pulses)

1 - 2 - 4 - 8 - 16 - 32 - 32 - 40 - 40 - 40 - 40

Mode 3 10 sub-fields ($4 \cdot 255$ sustain pulses)

1 - 2 - 4 - 8 - 16 - 32 - 48 - 48 - 48 - 48

Mode 4 9 sub-fields ($5 \cdot 255$ sustain pulses)

1 - 2 - 4 - 8 - 16 - 32 - 64 - 64 - 64

[0026] The explanation given in brackets is to be interpreted in the following sense: The numbers printed in bold give the sub-field weights in relative time units. For the video level 255 all sub-fields are activated which corresponds to 255 relative time units. The figures for the sub-fields do not directly give the number of sustain pulses in an activated sub-field. These numbers are achieved by multiplying the sub-field weight number with the factors *2, *3, *4, *5 for modes 1, 2, 3, 4.

[0027] Every of this main modes is subdivided in about 16 submodes, which use the same number of sub-fields, but which encode the full video level 100 IRE to a different value (dynamic pre-scaling). The following list presents all the submodes where "pl" denotes the power level achieved by multiplying the code for 100 IRE with the corresponding factor of the main mode), and "100 IRE" denotes the digital level to which 100 IRE video level is coded:

Mode 1 01 pl=254 100 ire = 127

Mode 1 02 pl=270 100 ire = 135

EP 1 026 655 A1

	Mode 1.03: pl=286, 100 ire = 143
	Mode 1.04: pl=302, 100 ire = 151
	Mode 1.05: pl=318, 100 ire = 159
	Mode 1.06: pl=334, 100 ire = 167
5	Mode 1.07: pl=350, 100 ire = 175
	Mode 1.08: pl=366, 100 ire = 183
	Mode 1.09: pl=382, 100 ire = 191
	Mode 1.10: pl=398, 100 ire = 199
	Mode 1.11: pl=414, 100 ire = 207
10	Mode 1.12: pl=430, 100 ire = 215
	Mode 1.13: pl=446, 100 ire = 223
	Mode 1.14: pl=462, 100 ire = 231
	Mode 1.15: pl=478, 100 ire = 239
	Mode 1.16: pl=494, 100 ire = 247
15	Mode 1.17: pl=510, 100 ire = 255
	Mode 2.01: pl=525, 100 ire = 175
	Mode 2.02: pl=540, 100 ire = 180
	Mode 2.03: pl=555, 100 ire = 185
20	Mode 2.04: pl=570, 100 ire = 190
	Mode 2.05: pl=585, 100 ire = 195
	Mode 2.06: pl=600, 100 ire = 200
	Mode 2.07: pl=615, 100 ire = 205
	Mode 2.08: pl=630, 100 ire = 210
25	Mode 2.09: pl=645, 100 ire = 215
	Mode 2.10: pl=660, 100 ire = 220
	Mode 2.11: pl=675, 100 ire = 225
	Mode 2.12: pl=690, 100 ire = 230
	Mode 2.13: pl=705, 100 ire = 235
30	Mode 2.14: pl=720, 100 ire = 240
	Mode 2.15: pl=735, 100 ire = 245
	Mode 2.16: pl=750, 100 ire = 250
	Mode 2.17: pl=765, 100 ire = 255
35	Mode 3.01: pl=780, 100 ire = 195
	Mode 3.02: pl=796, 100 ire = 199
	Mode 3.03: pl=812, 100 ire = 203
	Mode 3.04: pl=828, 100 ire = 207
	Mode 3.05: pl=844, 100 ire = 211
40	Mode 3.06: pl=860, 100 ire = 215
	Mode 3.07: pl=876, 100 ire = 219
	Mode 3.08: pl=892, 100 ire = 223
	Mode 3.09: pl=908, 100 ire = 227
	Mode 3.10: pl=924, 100 ire = 231
45	Mode 3.11: pl=940, 100 ire = 235
	Mode 3.12: pl=956, 100 ire = 239
	Mode 3.13: pl=972, 100 ire = 243
	Mode 3.14: pl=988, 100 ire = 247
	Mode 3.15: pl=1004, 100 ire = 251
50	Mode 3.16: pl=1020, 100 ire = 255
	Mode 4.01: pl=1035, 100 ire = 207
	Mode 4.02: pl=1050, 100 ire = 210
	Mode 4.03: pl=1065, 100 ire = 213
55	Mode 4.04: pl=1080, 100 ire = 216
	Mode 4.05: pl=1095, 100 ire = 219
	Mode 4.06: pl=1110, 100 ire = 222
	Mode 4.07: pl=1125, 100 ire = 225

Mode 4.08: pl=1140, 100 ire = 228
 Mode 4.09: pl=1155, 100 ire = 231
 Mode 4.10: pl=1170, 100 ire = 234
 Mode 4.11: pl=1185, 100 ire = 237
 Mode 4.12: pl=1200, 100 ire = 240
 Mode 4.13: pl=1215, 100 ire = 243
 Mode 4.14: pl=1230, 100 ire = 246
 Mode 4.15: pl=1245, 100 ire = 249
 Mode 4.16: pl=1260, 100 ire = 252
 Mode 4.17: pl=1275, 100 ire = 255

[0028] As it can be seen from the above table, the power level increases gradually from 254 up to 1275, thereby realising a PWEF of 5. There is a total of about 64 power level modes. With the principle of this invention it is no problem to increase this number if required.

[0029] In this example four of the above described dynamic sub-field processes are used: Dynamic number of sub-fields, dynamic sub-field positioning, dynamic sub-field weights, dynamic sub-field encoding (pre-scaling) and dynamic sub-field weight factors. It does not use dynamic sub-field types (no bit-line-repeat sub-fields).

[0030] As already explained above, the power level control method measures the average power of a given picture and switches between corresponding power level modes for sub-field coding. It is possible to make a direct correspondence from the measured average power to a given corresponding power level. However, there is the disadvantage that two adjacent discrete power level modes, have slightly different luminance levels, and thus a direct coupling could cause perceptible luminance oscillations, because even very low levels of picture noise produce some noise on the measured average power value. To avoid these oscillations it is proposed to implement an hysteresis like switching behaviour for the power level mode switching. This behaviour can be implemented according to Fig. 3. Fig. 3 shows a hysteresis curve for the dynamic control of the power level mode selection (pl) as a function of the measured picture average power (ap).

[0031] When picture power level increases, modes are selected with decreasing power levels. The following rules are valid for the switching control:

- 1.) When picture average power is increasing, modes with power levels on the top line are chosen.
- 2.) When picture average power is decreasing modes with power levels on the bottom line are chosen.
- 3.) In case the picture average power growth direction changes, the switching to a new power level mode is suppressed until the picture average power level lies on the respective other bottom or top line.

In this way an oscillation between power level modes due to small changes in picture average power is avoided.

[0032] In Fig. 4 a block diagram of a circuit implementation for the above explained method is shown. RGB data is analysed in the average power measure block 10 which gives the computed average power value AP to the PWEF control block 11. The average power value of a picture can be calculated by simply summing up the pixel values for all RGB data streams and dividing the result through the number of pixel values multiplied by three. The control block, consults its internal power level mode table, taking in consideration the previous measured average power value and the stored hysteresis curve. It directly generates the selected mode control signals for the other processing blocks. These are the selection of the pre-scaling factor PS and the sub-field coding parameters CD. These parameters define the number of sub-fields, positioning of the sub-fields, the weights of the sub-fields and the types of the sub-fields as explained above.

[0033] In the pre-scaling unit 12, which receives the pre-scaling factor PS the RGB data words are normalised to the value which is assigned to the selected power level mode. Lets assume that Mode 2.08 has been selected. Then all pixel values of the picture are multiplied with the factor 210/255 in this unit.

[0034] The sub-field coding process is done in the sub-field coding unit 13. Here to each normalised pixel value a sub-field code word is assigned. For some values more than one possibility to assign a sub-field code word can be alternatively available. In a simple embodiment there may be a table for each mode so that the assignment is made with this table. Ambiguities can be avoided in this way.

[0035] The PWEF control block 11 also controls the writing WR of RGB pixel data in the frame memory 14, the reading RD of RGB sub-field data SF-R, SF-G, SF-B from the second frame memory 14, and the serial to parallel conversion circuit 15 via control line SP. Finally it generates the SCAN and SUSTAIN pulses required to drive the driver circuits for PDP 16.

[0036] Note that an implementation can be made with two frame memories best. Data is written into one frame memory pixel-wise, but read out from the other frame memory sub-field-wise. In order to be able to read the complete first sub-field a whole frame must already be present in the memory. This calls for the need of two whole frame memories.

While one frame memory is being used for writing, the other is used for reading, avoiding in this way reading the wrong data

[0037] The described implementation introduces a delay of 1 frame between power measurement and action. Power level is measured and at the end of a given frame, the average power value becomes available to the controller. At that time it is however too late to take an action, for instance like modifying the sub-field coding, because data has already been written in memory

[0038] For continuously running video this delay does not introduce any problems. However in case of a sequence change a bright flash may occur. This happens when video changes from a dark sequence to a bright one. This can be a problem for the power supply which perhaps will not be able to cope with an extreme peak in power.

[0039] To handle this problem the control block can detect that 'wrong' data has been written in memory. The control block will react on that with the output of a blank screen for one frame, or if this is not acceptable, with a strong reduction of the number of sustain pulses for all sub-fields also for the duration of one frame, even at a cost of incurring in rounding mistakes which anyway will not be noticeable for a human viewer.

[0040] E.g. referring again to the previous example, if the measured average picture power of a picture just written to memory was calculated and the result corresponds to a power level of 460, but a mode with a power level of 1220 has been mistakenly used for sub-field encoding a coarse correction can be performed, simply by suppressing two thirds of all sustain pulses in all sub-fields

[0041] The blocks shown in Fig. 4 can be implemented with appropriate computer programs rather than with hardware components

[0042] The invention is not restricted to the disclosed embodiments. Various modifications are possible and are considered to fall within the scope of the claims. E.g. a set of other power level modes can be used instead of the ones given here, exemplary

[0043] The invention can be used for all kinds of displays which are controlled by using a PWM like control of the light emission for grey level variation

Claims

1. Method for power level control in a display device having a plurality of luminous elements corresponding to the pixels of a picture, wherein the time duration of a video frame or video field is divided into a plurality of sub-fields during which the luminous elements can be activated for light emission in small pulses corresponding to a sub-field code word which is used for brightness control, **characterised in that** a set of power level modes is provided for sub-field coding, wherein to each power level mode a characteristic sub-field organisation belongs, the sub-field organisations being variable in respect to one or more of the following characteristics:

- the number of sub-fields
- the sub-field type
- the sub-field positioning
- the sub-field weight
- the sub-field pre-scaling
- a factor for the sub-field weights which is used to vary the amount of small pulses generated during each sub-field

wherein the method includes further the steps of determining a value (AP) which is characteristic for the power level of a video picture and selecting a corresponding power level mode for the sub-field coding.

2. Method according to claim 1, wherein the characteristic value (AP) for the power level of a video picture is the average picture power value

3. Method according to claim 1 or 2, wherein the sub-field pre-scaling determines, which digital value is assigned to the video level of 100 IRE

4. Method according to one of claims 1 to 3, wherein the switching between power level modes corresponding to the characteristic value (AP) for the power level of the video picture is controlled with an hysteresis-like switching behaviour

5. Method according to claim 4, wherein for the hysteresis-like switching control two parallel lines in a power level mode versus picture average power diagram are used and the following rules are applied:

- i) when picture average power is increasing, modes with power levels on the top line are chosen;
- ii) when picture average power is decreasing, modes with power levels on the bottom line are chosen;
- iii) in case the picture average power growth direction changes, the switching to a new power level mode is suppressed until the picture average power level lies on the respective other bottom or top line.

5

6. Apparatus for carrying out the method according to one of the previous claims, characterised in that it includes an average picture power measuring circuit (10), a pre-scaling unit (12), a sub-field coding unit (13) and a power level control unit (11) in which a table of power level modes (17) and a hysteresis curve (18) for power level mode switching control is stored

10

7. Apparatus according to claim 5 wherein it is integrated in a display device, in particular plasma display device.

15

20

25

30

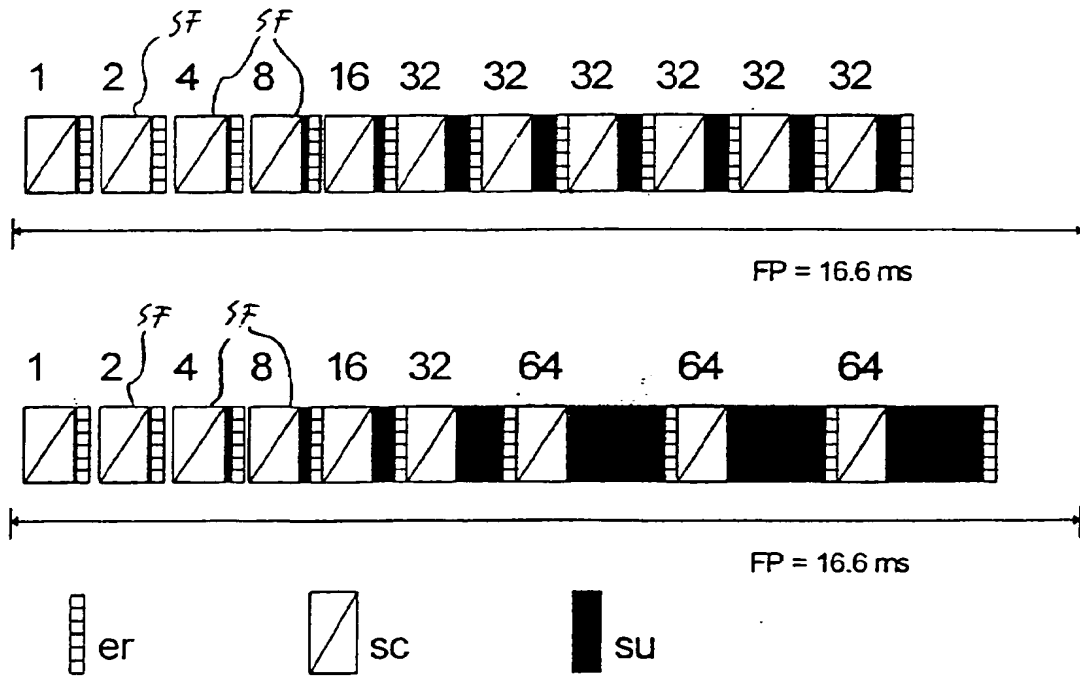
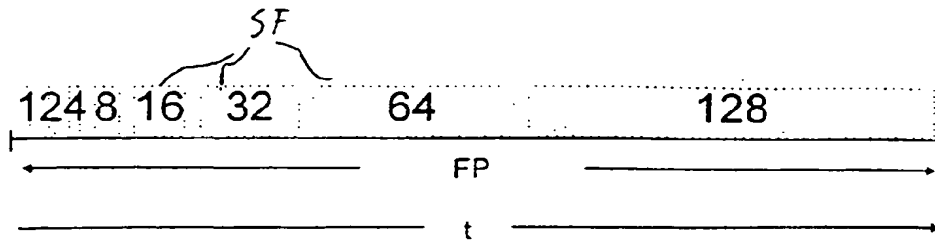
35

40

45

50

55



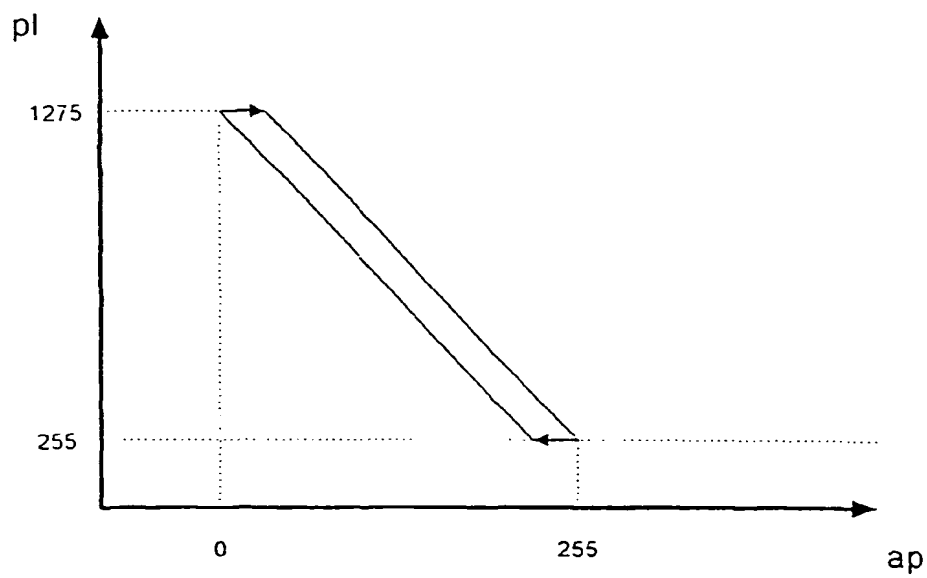


Fig. 3

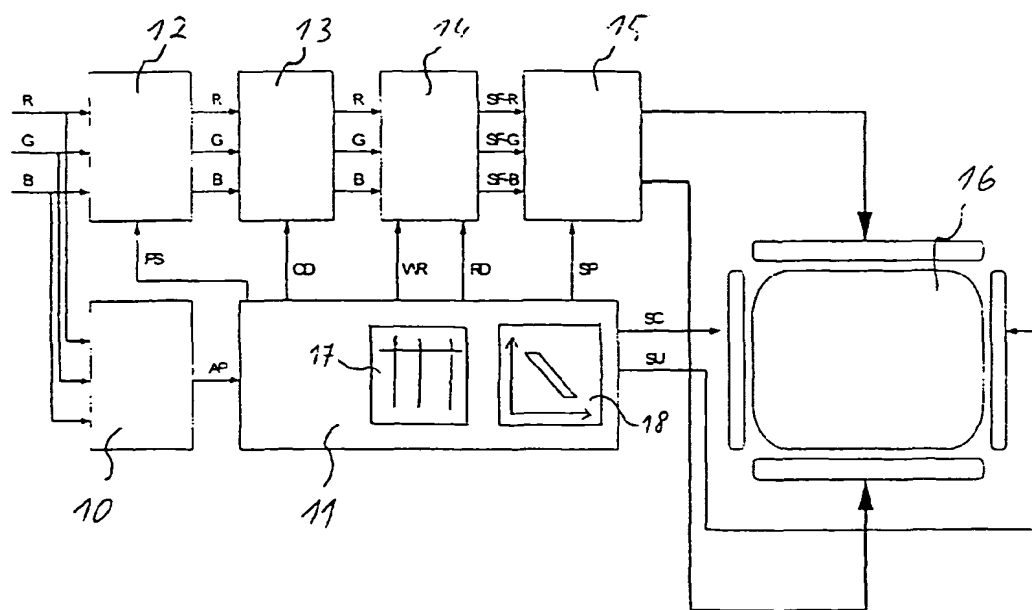


Fig. 4



European Patent
Office

EUROPEAN SEARCH REPORT

Application Number
EP 99 10 1977

DOCUMENTS CONSIDERED TO BE RELEVANT			
Category	Citation of document with indication, where appropriate, of relevant passages	Relevant to claim	CLASSIFICATION OF THE APPLICATION (Int.Cl.6)
X	PATENT ABSTRACTS OF JAPAN vol. 013, no. 659 (P-1843), 13 December 1994 & JP 06 259034 A (FUJITSU GENERAL LTD), 16 September 1994	1,2,4	G09G3/28
A	* abstract *	3,5-7	
A	EP 0 874 349 A (THOMSON MULTIMEDIA SA) 28 October 1998 * page 2, line 15 - line 22 * * page 4, line 7 - line 19 * * page 5, line 11 - line 33 *	1	
A	EP 0 774 745 A (MITSUBISHI ELECTRONICS CORP.) 21 May 1997 * abstract * * column 5, line 21 - line 34 * * column 12, line 9 - line 35; figure 1 *	1	
A	EP 0 841 652 A (FUJITSU LTD) 13 May 1998 * abstract * * column 1, line 3 - line 13 * * column 2, line 14 - column 3, line 4 *	4,5	TECHNICAL FIELDS SEARCHED (Int.Cl.6)
A	US 5 757 343 A (NAGAKUBO) 26 May 1998 * abstract * * column 2, line 16 - column 3, line 18 * * column 5, line 39 - line 54; figures 2-4,7,8,10 * & PATENT ABSTRACTS OF JAPAN vol. 097, no. 003, 31 March 1997 & JP 06 256036 A (LUNEEER ELECTRONICS CORP.) 1 November 1996 * abstract *	1-7	G09G
The present search report has been drawn up for all claims			
Place of search THE HAGUE		Date of completion of the search 5 July 1999	Examiner O'Reilly, D
<p>CATEGORY OF CITED DOCUMENTS</p> <p>X: particularly relevant if taken alone Y: particularly relevant if combined with another document of the same category A: technical background C: non-written disclosure P: intermediate document</p> <p>T: theory or principle underlying the invention F: earlier patent document, but published on, or after the filing date D: document cited in the application L: document cited for other reasons & member of the same patent family, corresponding document</p>			

EPO FORM 1501.01 & 1F24C(1)

**ANNEX TO THE EUROPEAN SEARCH REPORT
ON EUROPEAN PATENT APPLICATION NO.**

EP 99 10 1977

This annex lists the patent family members relating to the patent documents cited in the above-mentioned European search report. The members are as contained in the European Patent Office EDP file on The European Patent Office is in no way liable for these particulars which are merely given for the purpose of information.

05-07-1999

Patent document cited in search report	Publication date	Patent family member(s)	Publication date
EP 0874349 A	28-10-1998	FR 2762704 A	30-10-1998
		JP 11045069 A	16-02-1999
EP 774745 A	21-05-1997	JP 9198006 A	31-07-1997
EP 0841652 A	13-05-1998	JP 10187084 A	14-07-1998
US 5757343 A	26-05-1998	JP 8286636 A	01-11-1996

EPO FORM P0459

For more details about this annex see Official Journal of the European Patent Office, No. 12/82